

International Week, 29th April - 3rd May 2024

"Serious games: creativity and innovation in education"

Have you experienced game-based teaching or learning? Would you like to discover innovative and playful ways of teaching?



Presentation

In this week, you will experiment with games as a means of learning, socialization and expression for pupils. Collaboration and creation through games will be one of the highlights of the week. A visit to an exhibition on games and a forum to exchange ideas with game designers are planned. You will share your experiences of playing and teaching with games. Appropriate theoretical content in the form of readings articles, conferences and online audiovisual content will be offered.

Main topics

- Playing, learning and child development
- Games and creativity
- Collaborative games
- Create games accessible to all pupils
- Robotic games

When?

- 18th March 2023: Zoom session
- 29th April 3rd May 2024: we are looking forward to welcoming you at the HEP Vaud in Lausanne!



24 students BA or MA from Universities of Teacher Education in studies to teach pupils **aged 5 to 18** years – 2 places per institution.





Prerequisites

B2 level in English – as sessions will be in English and active participation is expected.

Validation

3 ECTS credits will be awarded for

- Active participation in the distance and face-to-face sessions
- Exchanges on the theoretical readings and contents, sharing of experiences

Costs and accommodation

Participation fee of 100.- CHF. Accommodation, breakfast, lunch, public transport card (Lausanne

area) and cultural activities are included in the price.

Pedagogical course leader

Prof. Florence Quinche, HEP Vaud, Csel (UPAV).

Contact

In case of question, please contact Hélène Celik: etudiants-mobilite@hepl.ch

Preliminary program

	Monday	Tuesday	Wednesday	Thursday	Friday
Morning	Arrival of the students	Physical education and collaborative games	Adapting games to universal pedagogy	Playing and learning with robots with the collaboration of the Future classroom	Students feedback on the course
Afternoon	Introduction and presentation of the students / Introductory game	Escape game creation	Public forum for the presentation of serious games	Visiting class / Game design in the FabLab HEP Vaud	Lunch and farewell
Evening	Free evening		Free evening	Social evening at HEP Vaud	

