

International Week, 8 - 12 May 2023

“Serious games: creativity and innovation in education”

Have you experienced game-based teaching or learning? Would you like to discover innovative and playful ways of teaching?



Presentation

In this week, you will experiment with games as a means of learning, socialization and expression for pupils. Learning about sustainability and nature conservation through games will be one of the highlights of the week. The main project objective is to create your own game with a small group of students. A visit to an exhibition on games and a forum to exchange ideas with game designers are planned. You will share your experiences of playing and teaching with games. Appropriate theoretical content in the form of readings articles, conferences and online audiovisual content will be offered.

Main topics

- Playing, learning and child development
- Games and creativity
- Collaborative games
- Teaching sustainability with games
- Create games accessible to all pupils
- Digital games



When?

- March and April 2023: two Zoom sessions
- 8 - 12 May 2023: we are looking forward to welcoming you to the HEP in Lausanne!

For whom?

24 students BA or MA from Universities of Teacher Education in studies to teach pupils aged 5 to 15 years (2 places per institution).

Prerequisites

B2 level in English (as sessions will be in English and active participation is expected).

Validation

3 ECTS credits will be awarded for

- Active participation in the distance and face-to-face sessions
- Creation of a pedagogical game that will be presented and tested during the week
- Exchanges on the theoretical readings and contents, sharing of experiences

Costs and accommodation

Participation fee of 100.- CHF. Accommodation, breakfast, lunch, public transport card (Lausanne area) and cultural activities are included in the price.

Pedagogical course leader

Prof. Florence Quinche, HEP Vaud, Csel (UPAV).

Contact

In case of question, please contact Hélène Imseng:

helene.imseng@hepl.ch



Preliminary program

	Monday	Tuesday	Wednesday	Thursday	Friday
Morning	- Arrival of the students	- Workshop 1 Play Lü, combining video games and physical education	- Workshop 3 Redesigning toys to question gender stereotypes	- Workshop 4 Games with robots to learn programming	- Presentation of the created games - Students feedback on the course
Afternoon	- Introduction and presentation of the students - Introductory games	- Workshop 2 A geocaching game to discover nature in Lausanne	- Public forum for the presentation of serious games	- Playworld in the forest, outdoor teaching	- Lunch and farewell
Evening	- Welcome aperitif	- Free evening	- Free evening	- Restaurant	

Themes of the workshop

- Physical education and collaborative games
- Sustainability games
- Game adaptation (accessibility)
- Playing and learning with robots with the collaboration of the Future classroom Lab, HEP Vaud

